



Tech Tidbits

This is our first edition...we welcome your feedback: kritter@cfsd.wednet or Larry Murner at lmurner@cfsd.wednet.edu.



Technology is a tool to be used to enhance "best practices" in curriculum and instruction.

Definition of Technology Literacy and Fluency

Technology literacy- is the ability to responsibly, creatively, and effectively use appropriate technology to:

- Communicate;
- Access, collect ,manage, integrate, and evaluate information;
- Solve problems and create solutions;
- Build and share knowledge; and
- Improve and enhance learning in all subject areas and experiences

Technology fluency- builds upon technology literacy and is demonstrated when students:

- Apply technology to real-world experiences;
- Adapt to changing technologies;
- Modify current and create new technologies; and
- Personalize technology to meet personal needs, interests, and learning styles.

A BIG thank-you to Larry Murner for all his hard work in getting the district computers up and going and ready for the new school year!
We couldn't of done it without you...

Must Visit Web Sites!

Blue Web

A library of "top" Blue Ribbon websites for teachers

<http://www.kn.pacbell.com/wired/bluewebn/index.cfm>

Culture Grams

<http://online.culturegrams.com>

ELibrary

<http://elibrary.bigchalk.com>
User Name: washstate012
Password: child12

ProQuest

<http://www.proquest.com>
Acct # : MKC6TWV7Q
Password: WELCOME

We Need Your Help!!

If you would like to be a part of the District Technology Planning Committee

Please call Kandy at

963-2056



If your students are involved in a project that includes the integration of technology please let us know so we can "Highlight" them in the next "Tech Tidbits"

If you have suggestions for technology in-service opportunities that you would like to see please e-mail

kritter@cfsd.wednet.edu



Tech Terms

United Streaming- Video on-line teaching resource
www.unitedstreaming.com

Marco Polo- Teacher Resource
www.marcopolo-education.org

MOODLE-Modular Object-Oriented Dynamic Learning Environment